

AFTER SCHOOL BASKETBALL

GESAC WEDNESDAY YR.1 TRAIN & PLAY TERM 1 2025



BASKETBALL
Where our future stars grow



TRAIN & PLAY

Playball will be running Train & Play in Term 1 prior to entering Regular Competition in Term 2 2025.

The Format for Year 1 children in Term 1 2025

- A **Boys** competition and **Girls'** competition.
- 12 minutes of team training by Playball Coaches.
- Two x 12-minute halves of modified competition (7 to 9 players recommended per team)

Train & Play includes

- No scores recorded on the scoreboard and no scoresheet
- Low ring setting of 8.5 feet.
- Start Times at 4:00, 4:45, 5:30 start. All sessions at GESAC.
- Modified rules – easy on violations. Coach/ Referees explain all decisions to all players.
- Bring a ball – Playball will have some spares to borrow on the night if one forgets.



Place/ Times: GESAC, Bentleigh East Rotate b/w: 4:05, 4:50, 5:35PM.

Season: **Term 1:** Wednesday 29-January 2025 to 2-April 2025 (9 weeks). **Term 2:** 30-April to 25-June (9-weeks)

Awards: End of Term 2 - Participation Ribbon. All Teams enter regular competition from Term 2 2025.

Team Manager: Required by all teams. Note: Working with Children Checks are required by all Team Managers (and Coaches) who are 18 years or over. They are free to obtain [online](#).

Cost: **Term 1: \$995.00 per team**, 9-week Term. (Term 2: \$995.00 per team. 9-weeks) Byes refunded at **\$80.00**. Basketball Vic Annual Player Registration & Insurance: **\$29.00** per player – paid by each parent via Play-HQ portal.

Closing date for new teams: **Sunday 15-December 2024**. Team Invoice to be paid by **19-February 2025**.

Please check school diaries for school functions that may require your team to request a BYE.

Team Name: _____ **School:** _____ **Bye date & reason:** _____

Notes/Requests _____

COMPLETE & RETURN BY SUNDAY 15-DECEMBER 2024

COACH & MANAGER	ADDRESS	SUBURB	P.CODE	PHONE NO'S
Team Manager:				Mobile:
Email:				
W.W Children No.:				

PLAYERS NAME	GENDER M / F	YEAR AT SCHOOL 2025
1.		
2.		
3.		
4.		
5.		
6.		
7.		
8.		
9.		
10.		