

# AFTER SCHOOL BASKETBALL

**GESAC WEDNESDAY PREP BOYS & GIRLS TERM 4 2024**



**BASKETBALL**  
Where our future stars grow



## TRAIN & PLAY

Playball will be running Train & Play in Term 4 prior to entering Regular Competition in Term 1 2025.

### The Format for PREP children in Term 4

- A **Boys** competition and **Girls'** competition.
- 12 minutes of team training by Playball Coaches.
- Two x 12-minute halves of modified competition (7 to 9 players recommended per team)

### Train & Play includes

- No scores recorded on the scoreboard and no scoresheet.
- Low ring setting of 8.5 feet.
- Start Times at 4:00, 4:45, 5:30 start.
- Modified rules – easy on violations. Coach/ Referees explain all decisions to all players.
- Bring a ball – Playball will have some spares to borrow on the night if one forgets.



**Place/ Times:** GESAC / RSEA Gym Rotate b/w: 4:05, 4:50, 5:35PM.

**Season:** Term 4: Wednesday 9-October to 4-December 2024 (9 weeks).

**Awards:** End of Term 4 - Participation Ribbon. All Teams enter regular competition from Term 1 or 2 2025.

**Team Manager:** Required by all teams. Note: Working with Children Checks are required by all Team Managers (and Coaches) who are 18 years or over. They are free to obtain [online](#).

**Cost:** Term 4: **\$970.00 per team**, 9-week Term. Byes refunded at **\$80.00**. No Door-Entry or Team-Sheet fees apply. Basketball Vic. Term 4 Player Registration & Insurance: **\$5.00** per player – paid by parent via [Play-HQ](#).

**Closing date for new teams:** Wednesday 18-September 2024. Team Invoice to be paid by 28-October 2024.

Please check school diaries for school functions that may require your team to request a BYE.

**Team Name:** \_\_\_\_\_ **School:** \_\_\_\_\_ **Bye date & reason:** \_\_\_\_\_



**Notes/Requests** \_\_\_\_\_

COMPLETE & RETURN BY WEDNESDAY 18-SEPTEMBER 2024

COACH & MANAGER	ADDRESS	SUBURB	P.CODE	PHONE No's
Team Manager:				Mobile:
Email:				
W.W Children No.:				

PLAYERS NAME	GENDER M / F	YEAR AT SCHOOL 2024
1.		
2.		
3.		
4.		
5.		
6.		
7.		
8.		
9.		
10.		